

Lazy
PERFECT

FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING TM

Tony Hawks Pro Skater 1 and 2, Townsmen VR, and more this issue.

Does your family need some Just Dance 2021 exercise?

Links:
Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Quiz	13
Devotional	14
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 83
Last Minute Tidbits	84 - 106

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Had a Good Day

I was comparing the concepts in a couple of songs. The first one was Life is Good by Stellar Kart and the second one was Bad Day by Daniel Powter. At first glance these two songs have the exact opposite reactions to life. One of them is focusing on a bad day, and the other is focusing on a good day. At deeper meditation it dawned on me that Life is Good is even deeper. We can have a good day or a bad day and ultimately what is important is where we spend eternal life. Heaven will be better than the best day here for the most blessed person on the planet. Whether the day is good or bad we can always focus on how great life with God will be. That is of course assuming you have accepted the free gift of salvation from Jesus Christ.

For some reason as we get closer to Christmas I get happier and happier. I don't really care about what I receive. I love giving and seeing the joy in the eyes of others. I love spending time with family. I love focusing on the birth of Jesus Christ. I love helping others when I have the resources and opportunity. I love getting to do some extra streaming and working on different projects as time permits. I love brainstorming with others on cool things we can do in the upcoming year. I love taking time to find things to be thankful for. It will be different this year with a puppy around. Hopefully she learns to behave around food.

I find it interesting there are so many people talking about how they can't wait for 2020 to end. There is nothing that says everything will be resolved, better, and fixed January 1, 2021. In fact swapping one year to the next is just a day and has little to do with what is going on. After all it will still be winter. I expect issues we have faced in 2020 will continue on in 2021 and possibly have lasting effects on our society and culture. Will masks become common place all of the time? After all they are used frequently in Asian countries. I also saw a funny meme about how COVID-19 is something made in China that has lasted a long time. The reference there is a lot of made in China products break easily and often. Some people might be offended by that joke. I found it humorously personally. I do have a sense of humor and have laughed at quite a few clever memes. I admire the

creativity of others in those regards.

As I write this right before Halloween I realize I am having a good day. I have plenty of chores to do. I have a lot that needs to be done. For some reason I continue to have hope and happiness for the future. I enjoy life and we have seen some awesome explosions of growth here at Family Friendly Gaming. We have been helping the video game industry since 2005. I am thankful for each and every one of ya'll. Know that you are loved and cared about. Life is definitely good, but eternal life is better.

God bless,
Paul Bury



One day at a time

I am still recovering from a surgery as I write this. I am getting better little by little. In other words taking it one day at a time. Our puppy is getting better at potty training each and every single day. We have taken that training one day at a time as well. There have been good days and there have been bad days. We keep working on improving it one day at a time. There have been all kinds of challenges during the Chinese flu COVID-19. We take it one day a time. There have been all kinds of blessings in our life this year. We take those one day at a time as well. There has been all kinds of political mailings, and more. I will be so glad when those are done with.

There are numerous challenges and projects that take numerous days to complete. Splitting out the tasks one day at a time helps make these projects more manageable. On top of that it feels good to get progress each and every single day. Some days I get more progress on challenges and projects than others days. That is okay because each day has challenges of their own. This is another great reason to take life one day at a time. There is always something that needs to be done each and every single day. There are so many differences between what needs to be done that life stays interesting. I never know what any one day will bring. I just appreciate what comes from one day to the next.

I found that if you obsess about what is coming in upcoming days then you will wind up stressing out and missing out on sleep. It is good to plan for things coming. Say you are going on a vacation then it is smart to pack a day or two ahead of time to make sure you have everything. Say you are making a presentation of a product in the upcoming month. Practicing and preparing is perfect. Constantly thinking about it and what might go wrong is not going to help you. Trust me on this reality. I have been there and done that. I even have the T-shirt. It really is about balance in your life and approach to challenges.

My hubby is really good at taking things one day at a time. He gets as much done as he can each and every single day. He does not stress about not getting something done. He

sees it as baby steps. Anything getting done is movement in the right direction. He has taught me that comprehending our perspective is one of the most important things we can. We are thankful for what we got done or unhappy that more was not done. Which side of this debate do you find yourself on? Do you take life one day at a time? Do you obsess about what is coming in the near future? Maybe things you obsess over never ever happen. That can be really bad in my opinion. I prefer to take life one day at a time. I recommend Family Friendly Gaming Universe does as well.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



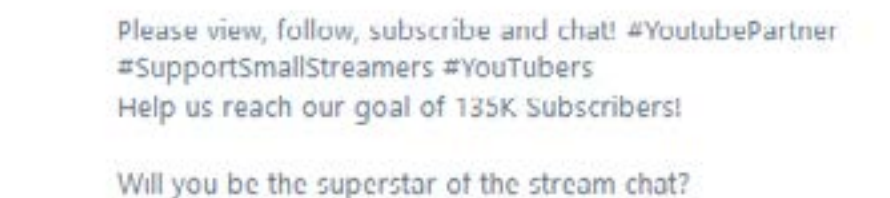
Interactive Bible Series for Windows by GraceWorks Interactive



Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Believing Fake News

Thank you for your Believing Fake News article on the Family Friendly Gaming website. I used to drink the kool-aid and believe whatever the fake news told me. Then I had an encounter and discovered for myself how the fake news lies to all of us. At that point I progressed to a point where I questioned whatever they said and exposed them again and again. I felt like I had been freed from prison. I wanted to share this reality with all of those still in prison to these lies. They did not want to hear it. They did not want to know it. They did not want to acknowl-



edge it. They did not want to accept it. I found myself shocked and dismayed that so many people did not want to know the truth. Like you it frustrated me that they accepted lies over the truth.

All I can say is preach on brother. You are reaching people. It may only be a few thousand here and there. I have been freed from slavery to the fake news and now think for myself. Family Friendly Gaming is a wonderful voice to hear in the media at large. Keep up the amazing work.

- Donald

{Paul}: Donald,

Thank you so much for your wonderful words of encouragement. Thank you for sharing

your personal journey on this issue as well. We must publish this in the Sound Off section because it is just too important. I am so glad that you acknowledge the truth and reject the lies. We definitely need more people to join us in thinking for themselves and not accepting the lies from the fake news media.

Time for some Football

Good job on the Review of Axis Football 2020. This is a football franchise that is brand new to me. All thanks to Family Friendly Gaming I found out about it. I agree with you on the physical copy version of games. I want a physical copy version of Axis Football. I purchased Axis Football 2020 on the Xbox One

because of your review. I like it thus far. You are so right about the glitches. They are kind of funny when you think about it. The glitches are something I can live with. Any plans on doing a season in live stream and/or videos?
- Rudy

{Paul}: Rudy,

Thank you so much for your kind words of encouragement.

So glad we could bring an interesting, fun football game to your attention. I know the video game companies love hearing about how working with Family Friendly Gaming provided them sales. We hear it all the time from companies paying for advertisements and video sponsorships. We are all thankful here that Family Friendly Gaming Universe supports the products we review and agree with the reviews we publish.

On the topic of doing a season in live stream and/or video format I have an answer. The answer is I am not sure at this point in time. I would like to. There are some things that could stop it. Video sponsorships have exploded recently. As more companies pay us to play their games and publish those videos we have less time for pro bono work. We do allow paying YouTube Advanced members to request one game



SOUND OFF Continued

play per month. The door is also open to a video sponsorship. If our revenue reaches a point where we can do videos full time then I would love to play a season of Axis Football 2020. The odds of that last thing happening soon is pretty low. I won't so no, and I won't say yes. It really is I do not know. We have avenues in place for live streams and/or videos to happen.

I can tell you as of my current backlog it won't be anytime soon. We have so many games waiting on my attention. There are numerous games I want to play for live streams and videos. My backlog continues to grow and I get to as many as I possibly can. I would love to have more time to devote to doing more games. Probably not the answer you were hoping for. I would rather be honest and transparent than blow smoke and have you disappointed later. I also love the idea of playing a season of Axis Football 2020.

Harry Potter

Finally a fair and balanced review of the Harry Potter movies. There are all these reviewers that claim to be Christian that are just fanboys ignoring the Biblical

rebellion within the Harry Potter franchise. On the other side there are those that think it is purely evil because magic is in it. I appreciate your reviews of the Harry Potter movies because you are being fair. You list the good and the bad. You show where there is rebellion against God and where there is a good versus evil storyline. Your reviews are refreshing in this very polarized world. Thank you.

- Melinda

{Paul}: Melinda,

Thank you so much for your positive words of encouragement. They mean a lot to all of us. We strive to be fair and balanced. We certainly have our perspective which is diverse from most in the media (especially the entertainment sector). We make mistakes along the way and learn from them.

Harry Potter is a real challenge for me. One that I needed some time doing what I do to be prepared for it. You are right there are generally two camps in regards to Harry Potter. We have fanboys and haters. I know I simplified it. I believe reviewers should give their reactions and responses to products. Be

open and transparent about their biases. Look for the good and look for the bad. It is so easy to go after something and chronicle all its bad. It is also easy to go all fanboy on something and talk only about the good. If a reviewer can't find anything good or bad they should say so. That is my opinion.



Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.

The Online Hangout for Christian Teens!
clashentertainment.com

Look BACK

QUIZ

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Family Friendly Gaming decided to do some fun little historic quizzes. Anyone who is not a business partner, advertiser, PR contact, or works for Family Friendly Gaming can answer these questions. Email answers to SoundOff@familyfriendlygaming.com. After three months the person with the most right answers will be logged in a future issue.

Question: Can companies sponsor Family Friendly Gaming?

Answer:

Question: Do you enjoy watching R-rated movies? Why or why not?

Answer:

Question: Do you enjoy playing M-rated games? Why or why not?

Answer:

Question: Where can the Video Game Lies book be purchased?

Answer:

Question: Is there a page on how you can help Family Friendly Gaming?

Answer:

Question: Does Family Friendly Gaming have a Twitch channel?

Answer:

Question: Does Family Friendly Gaming have a Daily Motion channel?

Answer:

Question: Have you been to the advertise page on the Family Friendly Gaming website?

Answer:

Question: Where can you buy shirts that show off your FFG Universe pride?

Answer:

Question: When can you catch FFG Twitch streams?

Answer:

Question: What was the first video game system everyone at FFG played?

Answer:

Question: How long have you read/watched Family Friendly Gaming?

Answer:

Question: Are you one of the 8.88 million readers of FFG?

Answer:

DEVOTIONAL

What do you love?

Recently I read through the historical accounts of Samson and Delilah. A question stuck out to me. What did Delilah love? **Judges 16:4-5** *Some time later, he fell in love with a woman in the Valley of Sorek whose name was Delilah. 5 The rulers of the Philistines went to her and said, "See if you can lure him into showing you the secret of his great strength and how we can overpower him so we may tie him up and subdue him. Each one of us will give you eleven hundred shekels of silver."* It is very clear to me that Delilah loved money. Samson loved her, and he was the strongest man in the region at the time. She was dating a celebrity in that era, and chose money over the love of a good man that treated her right.

Delilah bugged Samson for the secret of his great strength. Samson told her three lies, and she tried

all three of them. **Judges 16:15-16** *Then she said to him, "How can you say, 'I love you,' when you won't confide in me? This is the third time you have made a fool of me and haven't told me the secret of your great strength." 16 With such nagging she prodded him day after day until he was sick to death of it. Samson should have realized at this point that confiding in her was a very bad idea. Many of us look at Samson as being stupid. He was in love and wanted to make her happy. He did not realize he had a money grubbing traitor for a woman he loved. She was seeing money signs while he was seeing a life together.*

Reality hit Samson after he told her his secret and relaxed now that he had peace. **Judges 16:18-19** *When Delilah saw that he had told her everything, she sent word to the rulers of the Philistines, "Come back once more; he has told me everything." So the rulers of the Philistines returned with the silver in their hands. 19 After*

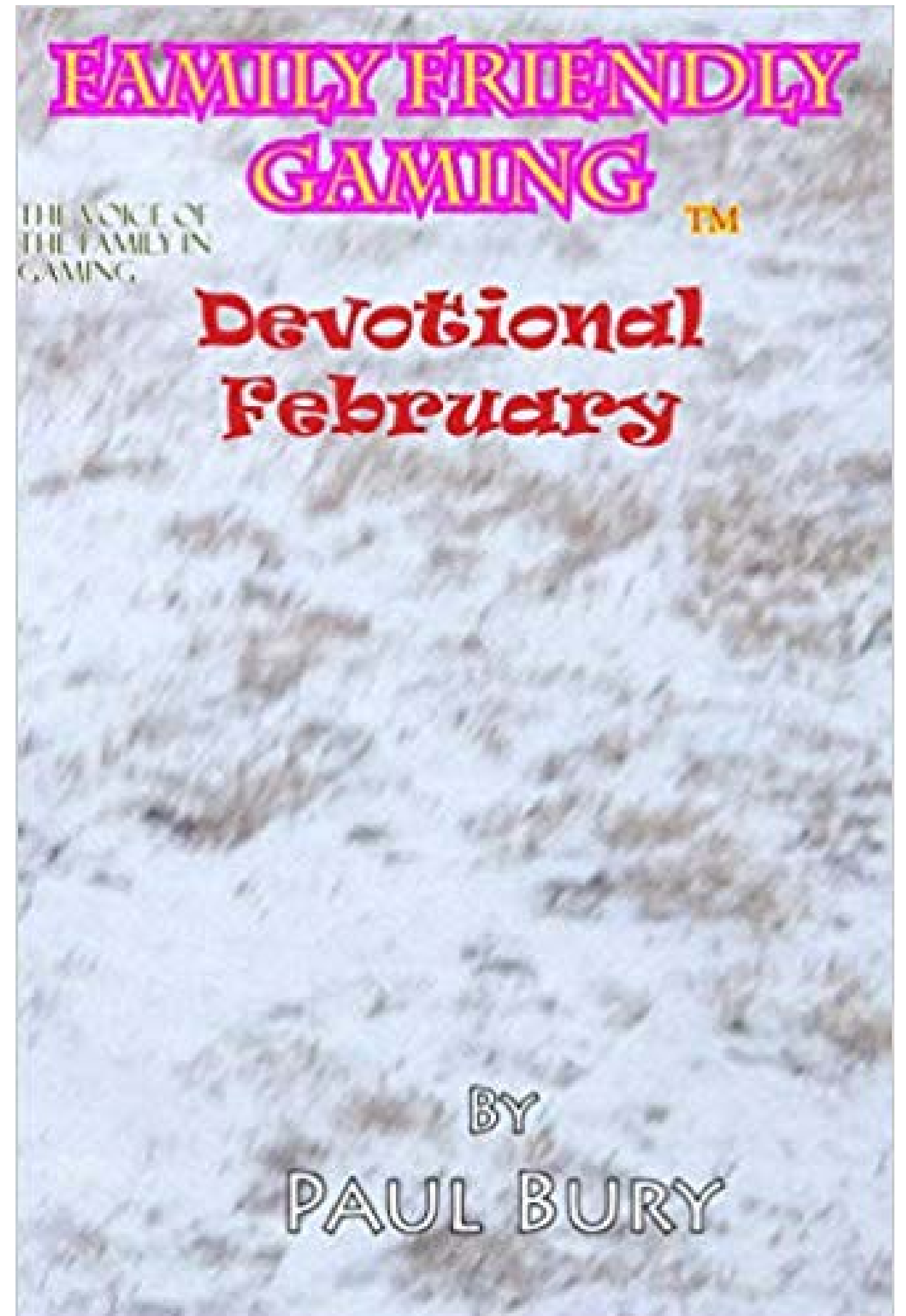
putting him to sleep on her lap, she called for someone to shave off the seven braids of his hair, and so began to subdue him. And his strength left him. Samson put his love in the wrong person. I doubt the money made Delilah happy. She lost a man who loved her and proved he would do anything for her. I wonder how long she was able to live with that guilt, despair and loneliness? How long could you?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

CONTENTS

Story	Page(s)
Oasis Expands Its Virtual Utopia to iOS and Android Devices	16 - 17
Book of Travels Coming in 2021	18
KALYPSO MEDIA TO OPEN JAPAN PUBLISHING OFFICE	18
Ginga Force Is Now Available on PS4 and Steam	19
COLORFUL Launches CVN Guardian and WARHALBERD DDR4 Memory Series	20 - 21
Space Crew Launches	22 - 23
Professional Farmer Cattle and Crops Now Available	22 - 23

Oasis Expands Its Virtual Utopia to iOS and Android Devices

Oasis VR Inc., the publisher and developer behind a new VR platform called "Oasis," is announcing users can now take their second life into the real world with the launch of apps for iOS and Android.

Oasis is a virtual world where users can socialize with their close friends and make new ones halfway around the world from the comfort of their VR headset, PC, and now, mobile devices. Users are able to create their own avatars, environments, and even games without needing to know a single thing about coding. What play-

ers do within the game is completely up to them and their imagination as they can go clubbing, hunting, bowling, watch movies, join a study group, or even attend an online workshop. Players can also join a fast-paced FPS, adventure with their friends through an RPG, or rack their brains together to complete puzzles.

In the age of being "alone together" is the new normal, Oasis can serve as a sanctuary for one's sanity by allowing its users to safely interact with one another. The program supports over 100 avatars within the same world while running at 90FPS (frames per second), each of which features clothes and hair that appear to move realistically. With support for full-body inverse kinematics (IK), avatars look even more realistic by calculating its full-body position through the use of only a VR headset and 2 controllers.



The mobile versions of Oasis differ slightly compared to the VR and PC versions

of the software, but what it lacks in its tracking ability, it more than makes up for in portability and ease-of-use. In fact, Oasis VR Inc. found the iOS and Android beta versions of Oasis became very popular among its users since they were able to take their friends from the virtual world anywhere they went in the real world. This is something other VR programs don't do, and Oasis users love it.

Shortly after its initial launch on VR and PC in December 2019, Oasis already has 100,000+ active players, a player retention rate of over 60%, and users play 105 minutes on average per session.

Book of Travels Coming in 2021

After a hugely successful Kickstarter and a closed beta, Might and Delight have created a new programme of game updates to share news and screenshots as development continues. The new schedule falls in line with a revised early access launch date for their upcoming Tiny Multiplayer Online RPG Book of Travels of Q2 of 2021.

With a new schedule in place, the team have planned a full programme of regular development insights. Starting October 2nd, fans will be able to catch up with progress in fortnightly blogs on the Book of Travels Steam page. Articles will track development and include sneak peaks into the growing game world as well as lots of screenshots to ring the changes.

Creative Director Jakob Tuchten says “The times ahead are very exciting for us, not least because we get to share more of how we envision the game. Since the beta, the game has gone from being a question to an exclamation. We’re thrilled to start dropping more info, gameplay and art from what we hope will be one of the most unusual RPGs around.”

Currently the team are working on polishing combat and interactions, developing dialogue and story arcs, and creating the huge city of Kasa.

“This has been a bizarre year for everyone, and for us as a small studio it has certainly meant some road bumps. However, now we are focused on simply one thing; quality. Quality is the deadline, and we are very excited to move forward with a schedule that lets us achieve just that” says Jakob.

KALYPSO MEDIA TO OPEN JAPAN PUBLISHING OFFICE

Kalypso Media has today announced plans to open its own publishing office in Japan in autumn 2020. Based in Shibuya-ku, Tokyo, Kalypso Media Japan KK will be headed up by respected and highly experienced industry veteran Kazuhiro Ueda, formerly of Ubisoft Japan KK. Recruitment for the new subsidiary is ongoing, with Kalypso seeking a PR/Marketing Manager, a Localization Manager and Community Manager - among other positions.

“The main task of the company is the self-publishing of Kalypso Media’s products in Japan, including its indie subsidiary, Kasedo Games” says Kazuhiro Ueda. “Kalypso Media Japan KK will then take care of sales, localization, customer support, marketing and PR, all tailored to the Japanese market and culture.”

“Japan is one of the most important markets for digital entertainment software and our commitment in Tokyo will enable us to serve this market and its needs much better than before” Says Simon Hellwig, owner and Global Managing Director. “In the past, we have licensed our products to partners such as Square Enix or Ubisoft Japan, but with this new approach we can achieve much better added value.”

Dr. Anika Thun, International Marketing Director, adds: “We have already had very good experiences in the past with our own subsidiaries in important markets such as North America and the UK, and are firmly convinced that a direct marketing strategy adapted to local territories is not only successful for those individual markets, but also benefits the entire Kalypso Media Group on a global level.”

Ginga Force Is Now Available on PS4 and Steam

Rising Star Games, the home of Japanese Games within the Thunderful Family, are ready for gamers to take flight and fight in the long-awaited dramatic vertical Shoot ‘em up Ginga Force by Qute Corporation. Ginga Force arrives on September 24th on PlayStation®4 and Steam® and will be available as a digital download on the PlayStation®Store and Steam® for \$/€/£19.99*.

The dramatic vertical shoot ‘em up Ginga Force was first released in Japan during 2013, as a spiritual successor to ESCHATOS (2011), also developed by Qute. A spin-off, Natsuki Chronicles, released on Xbox One in 2019, will also have a western release on PlayStation®4 and Steam® with more details coming in the near future.

Ginga Force follows the story of Alex and Margaret, two exceptional pilots who must battle against various deadly bosses each with their own powerful Mechas. Ginga Force features a dramatic ten stage Story Mode with three levels of difficulty to suit all fans. Take control and pilot an aircraft while using the weapon customization system combining main-, sub- and special weapons into thousands of possible combinations. Additionally, players can also enjoy the thrill and excitement of high score chasing in Score Attack Mode with Online Leaderboards.

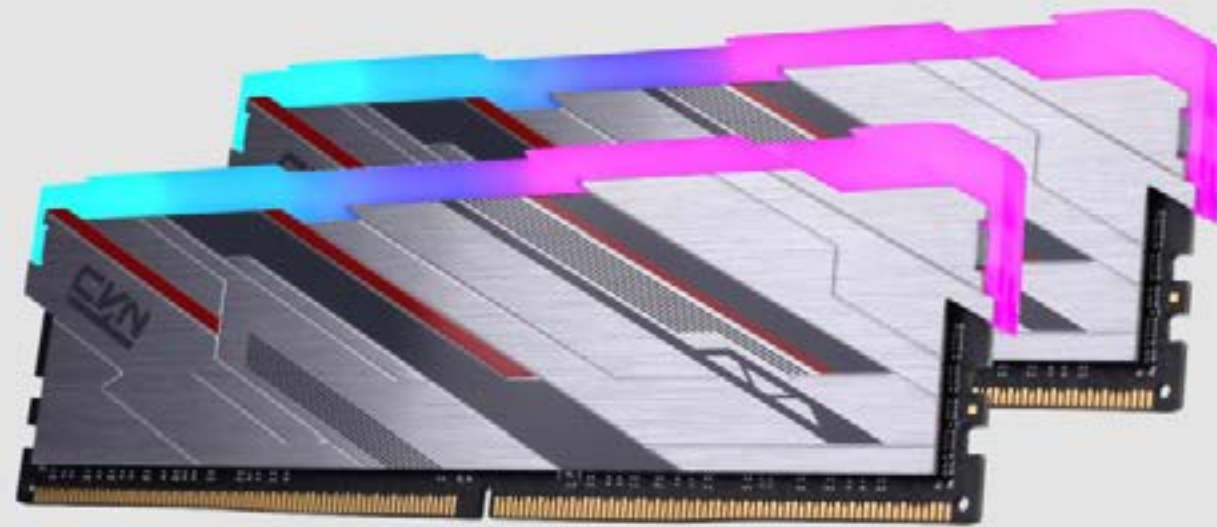
Features

- Various exciting bosses over a dramatic ten stage Story Mode
- Alternative Score Attack Mode with Online Leaderboards
- Pilot three exciting ship types, each with unique firepower
- Weapon customization system combining



main-, sub- and special weapons into thousands of possible combinations
A unique lineup of enemy characters each with powerful Mechas to battle against

*Prices may vary across different territories.



CVN MEMORY
CVN Guardian DDR4
 Product Introduction of CVN Series

COLORFUL Launches CVN Guardian and WARHALBERD DDR4 Memory Series

Colorful Technology Company Limited, professional manufacturer of graphics cards, motherboards, all-in-one gaming and multimedia solutions and high-performance storage, launches the CVN Guardian RGB DDR4 gaming memory for the latest AMD platforms and the WARHALBERD DDR4 memory for the 3rd generation AMD Ryzen platform and Intel desktop platforms. The COLORFUL CVN Guardian RGB Gaming Memory sports an eye-catching heat sink with an RGB lightbar that supports motherboard RGB sync. On the other hand, the WARHALBERD is a value-oriented DDR4 memory featuring CXMT memory modules for a wide application from gaming to office PCs.

COLORFUL CVN Guardian RGB Gaming Memory

The CVN Guardian RGB DDR4 gaming memory is the latest addition to the CVN family. Designed for gamers, the CVN Guardian sports a futuristic high-performance heat spreader with superb heat dissipation to

ensure stable gaming performance. COLORFUL uses specially selected Hynix CJR memory modules that offer stable performance and excellent overclocking capabilities. The CVN Guardian Gaming Memory supports XMP 2.0 automatic overclocking function for a quick performance boost.

The CVN Guardian gaming memory has an addressable RGB lightbar that supports ARGB synchronization via the iGame Center. It also supports motherboard ARGB sync technologies including ASUS Aura Sync, MSI Mystic Light, GIGABYTE RGB Fusion, and ASRock Polychrome Sync. Furthermore, the CVN Guardian's RGB lighting is complemented with laser engraved heat spreaders with a brushed aluminum finish.

The COLORFUL CVN Guardian gaming memory goes through rigorous testing including a 48-hour strict quality test to ensure stability and reliability. COLORFUL covers the CVN Guardian memory with a limited lifetime warranty. Available in three single-module packs at various speeds - DDR4-2666 8G, DDR4-3200 8GB, and DDR4-3200 16G.

Specifications

COLORFUL WARHALBERD DDR4 Memory

The COLORFUL WARHALBERD Series is a value-oriented DDR4 memory for various applications from gaming to home PCs. The WARHALBERD memory modules are designed for the Intel and AMD mainstream platforms, available in DDR4-2666 8G and DDR4-3000MHz 8G single-module packs. The WARHALBERD memory passed rigorous testing with excellent compatibility in current-generation and previous-generation motherboards. The WARHALBERD memory is also subjected to rigorous testing including a 48-hour strict quality test. It also supports XMP 2.0 automatic overclocking function.

The COLORFUL WARHALBERD memory features CXMT (ChangXin Memory Technologies) DDR4 memory chips.

Specifications

Pricing and Availability

The COLORFUL CVN Guardian DDR4 gaming memory will be available in selected regions worldwide with an MSRP of \$49 for DDR4-2666 8G, \$69 for DDR4-3200 8G, and \$99 for DDR4-3200 16G.

Space Crew Launches

Curve Digital and Runner Duck are delighted to announce that the intergalactic crew management strategy game, Space Crew, is out now for Nintendo Switch, PC, Xbox One, and PlayStation 4.

The sequel to the STEAM chart-topping title, Bomber Crew moves the theatre of war from World War Two to the far-flung future with players challenged to fight a conflict on an intergalactic scale. Armed with their own carefully chosen crew and fully customisable spaceship, captains must protect Earth and venture across the galaxy to stave off a new alien threat known as the Phasmids.

“We’re beyond excited that Space Crew is releasing today, to boldly take players past the final frontier and into a galactic land of

adventure” says Jon Wingrove, co-founder of Runner Duck Games. “With this sequel to Bomber Crew, we took inspiration



from some of our favorite sci-fi stories and tropes and we’re thrilled about all the sup-

port we have received so far from the community. As a small team of three people, seeing the excitement coming from players across the world as they start playing is a genuine tonic.”

Space Crew is as varied as it is challenging, with aspiring captains having to manage their crew members one-by-one during missions to ensure objectives with ‘minimal’ casualties. Phasmid attacks, black holes, falling oxygen levels, incursions from other-worldly organisms, system failures and more are just some of the challenges crews will have to face head-on, with the AI always ready to chuck something dastardly into the mix.

Space Crew is available now for PC and consoles, priced at £17.99 / €19.99 / \$19.99, with a limited time 20% off discount applied to all platforms so be sure to head to your platform storefront of choice.

Professional Farmer Cattle and Crops Now Available

Following a successful Kickstarter campaign and many months of intensive early access development, the developers Masterbrain Bytes, publisher Toplitz Productions and Landwirtschaftsverlag Münster are pleased to present the full version of Professional Farmer: Cattle and Crops to players.

In addition to the game, there is also the possibility to purchase the Digital Supporter Pack. It contains various digital goodies and enhances your farming experience with exclusive content such as international editions of the renowned agricultural machinery magazine “profi” and a current German edition of the agricultural machinery magazine “Stark”, extensive tutorial videos and the Original Main Theme.

Professional Farmer: Cattle and Crops is the ultimate farming simulation with a unique and unprecedented level of detail. Immersing you into the countryside through an impressive level of depth and realism! Experience how exciting the professional life of a farmer can be, working your fields with original tractors and machines or coordinate the tasks with your employees. Tilling fields, bringing in the harvest, caring for animals and getting the food production cycle in full swing are all going to test and reward those who chose to work in agriculture. Follow your vocation as a farmer with all the challenging and beautiful aspects that modern agriculture has to offer. Experience the most diverse areas of farming life: control detailed machinery, manage the ever fascinating production cycles of sowing, fertilizing and harvesting while coping with realistic weather and all the elements that Nature can throw at

you. Gain a sense of responsibility for your farm animals as you become your own farmer.

Professional Farmer: Cattle and Crops will appeal to casual gamers and delight simulator enthusiasts.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Back in late October in the year of our Lord 2020 Family Friendly Gaming published a press release about Legends Gamer Pro. This is a marvelous idea for a way for gamers to play some retro arcade games. The Legends Gamer Pro contains over one hundred and fifty games that are played on what looks like the controllers on an arcade system. This fulfills a variety of things Family Friendly Gaming has written about in the 'We Would Play That!' articles. There are retro game compilations. They are all together on one easy to play

system. Families can have hours of fun playing on the Legends Gamer Pro. ATGames has other similar products that families can enjoy. Please note not all of the games on the Legends Gamer Pro are arcade games. There are some console games included with the Legends Gamer Pro as well.

The wireless nature of the Legends Gamer Pro make me realize that this could easily be the future. Imagine playing all kinds of video games on an arcade like controller that connect directly to your television. How far are we from holograms in our own living rooms? Will that be the next step? Is that where the video game industry is going? We do not have the answer to those questions. What do you think about that?

Compilations are nothing new.

Compilations in some piece of hardware are also nothing new. Legends Gamer Pro lets families add to it. Please note there may be a cost to do so. There is to use their streaming service. At the time of this article being written Family Friendly Gaming has not tested one of these units out to make a determination on a plethora of questions we have. The idea behind the Legends Gamer Pro is what caught our attention and imagination. Generally the arcade experiences were better than the home console or PC ones. Seeing the arcade experience coming to people's homes in such a volume is impressive indeed. Hopefully these units are worth the price of admission. They are a bit pricey for many families. The stand up arcade unit has more games and a higher price. Would you play arcade games at home?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

CONTENTS

DVD	Score	Page
Harry Potter and the Goblet of Fire	60	35
Star Trek Voyager Season Five	47	36
The Outer Limits Season Seven	57	34
Gamecube	Score	Page
Fifa Soccer 2003	80	37
Nintendo Switch	Score	Page
Bright Paw	81	30
Fairy Tail	65	29
Super Mario 3D All-Stars	88	33
PC	Score	Page
Big Farm Story	91	32
Bright Paw	81	30
Fairy Tail	65	29
Fifa Soccer 2003	80	37
Island Adventure	70	26
Rocket Arena Mythic Edition	64	27
Playstation	Score	Page
Fifa Soccer 2003	80	37

PS2	Score	Page
Fifa Soccer 2003	80	37
PS4	Score	Page
Fairy Tail	65	29
Rocket Arena Mythic Edition	64	27
Xbox	Score	Page
Fifa Soccer 2003	80	37
Xbox One	Score	Page
Rocket Arena Mythic Edition	64	27



1 Timothy 1:8-11

8 We know that the law is good if one uses it properly. 9 We also know that the law is made not for the righteous but for lawbreakers and rebels, the ungodly and sinful, the unholy and irreligious, for those who kill their fathers or mothers, for murderers, 10 for the sexually immoral, for those practicing homosexuality, for slave traders and liars and perjurers—and for whatever else is contrary to the sound doctrine 11 that conforms to the gospel concerning the glory of the blessed God, which he entrusted to me.

Island Adventure

SCORE: 70

This is a sponsored review. That means Family Friendly Gaming was paid by a sponsor to play and review Island Adventure on the PC. It is important we are completely transparent about that. Island Adventure was made with RPG Maker MZ. There is already a sequel to Island Adventure as well. Logging in with one account at Peaceful Games gives families access to the entire library of games they have.

As far as a video game goes Island Adventure perplexed me at first. We go around to these towns on this small continent and talk to people. We have a Swordsman, Martial Artist, Sorcerer and Priest in our team that are all level one. I found no way of actually leveling up my charac-

ters. Island Adventure feels like more was coming but was not added.

The music in Island Adventure is fantastic. When it is playing I really enjoyed listening to it. I did find some quiet spots in Island Adventure while playing it. Island Adventure is a digital download directly from the company's website. Island Adventure feels like a demo in many regards. There is this tower in Island Adventure that I wanted to get into so badly. Sadly Island Adventure did

not allow me in.

Island Adventure is completely non-violent. There are no battles, magic, spells, skills or anything normally associated with role playing video games. We can run with the Shift key (plus the direction we want to move), and sail around the continent in a boat. The world is pretty small in Island Adventure. The art style in Island Adventure is neat to look at. The graphics are definitely on the indie side. I have seen worse looking games on consoles though.

We can turn the dash always on in the options menu if we feel like it. Peaceful games

has the try before you buy mentality. Fans can purchase improvements to the game through their website. - WMG

System: Personal Computer
Publisher: Peaceful Games
Developers: Peaceful Games
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 80%
Replay/Extras: 70%
Gameplay: 60%
Family Friendly Factor: 68%

Rocket Arena Mythic Edition

SCORE: 64

There was some buzz about Rocket Arena Mythic Edition over the summer. I was really excited when I saw the FFG Reacts that had this game in it. Then I purchased Rocket Arena Mythic Edition on the Xbox One and hoped for the best. Sadly is not as good as I hoped. Did you catch the live stream Peter did of Rocket Arena Mythic Edition? If you missed it please click [here](#).

Rocket Arena Mythic Edition is a three on three third person shooter based on the concepts of rockets. The interesting game play mechanic is we can use the rockets to shoot at the other players or we can use them to propel our character in different directions. The eleven characters are diverse

in how they control and what special powers they have.

Certain characters in Rocket Arena Mythic Edition are more powerful than others. I noticed when I played online with others that everyone wanted to play with certain characters because they are better and easier to play. Ultimately Rocket Arena Mythic Edition has a balance problem. Which hurts the game from start to finish. We are also gambling in each game on how good our team mates will be. We can win or lose based on that chemistry. If you have two friends that also have this game then that issue can be resolved.

There are plenty of similar games that gamers can get into. The whole rocket concept in Rocket Arena Mythic Edition is interesting, fascinating, and cool.

Other similar games can add rockets and get a similar effect. Plus those games have more going for them. At least that is my own opinion on Rocket Arena Mythic Edition. I am pretty meh on Rocket Arena Mythic Edition.

The issues families can have with Rocket Arena Mythic Edition are violence, lack of attire, enticement to lust, and more. The action in Rocket Arena Mythic Edition can get extremely chaotic at times. I also had to know all of the powers of all the eleven characters to know who can attack up close and which can attack from farther back. Maybe you will like Rocket Arena Mythic Edition better.

- WMG

System: PC/PS4/Xbox One
Publisher: Electronic Arts
Developer: Final Strike Games
Rating: 'T' - THIRTEEN and OLDER ONLY
{Fantasy Violence}

Graphics: 60%
Sounds: 70%
Replay/Extras: 65%
Gameplay: 60%
Family Friendly Factor: 65%

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Fairy Tail

SCORE: 65

Hopefully ya'll have been following my Fairy Tail streams on Twitch. If not click [here](#) for the videos. I have watched the first two collections of the anime, and have more to go. Thankfully Fairy Tail the video game has not given me too many spoilers. The game starts in an interesting fashion. The guild is locked away in a protective force field for seven years. Now we have debt to pay and a guild to build back up.

Fairy Tail is a turn based role playing game with all kinds of assists. We attack with one character and another character may be able to attack as well if we are fast enough pressing the right button. The

same thing happens with the counters. RI is a nasty chained attack that grows as the characters do. We can level up friendships in Fairy Tail as well as the guild. I had a lot of fun playing Fairy Tail on the PS4.

I am thankful I had enough money to purchase this game after the failures of the PR and Marketing representatives. Fairy Tail contains lack of attire, enticement to lust, violence, bad language, alcohol and more. The voices are in Japanese and I did not find an English version. The long magical attacks were not skippable and I had to

suffer through them again and again. Other parts of Fairy Tail were skippable.

Fairy Tail is definitely only for the older members of the family. There are a variety of beliefs on how sins are forgiven in Fairy Tail. None of them follow the Judeo-Christian belief set that the super majority of Americans claim to follow in polling. I loved leveling up parts of the guild and going on jobs in Fairy Tail. I feel Fairy Tail captured the core essence of this fantasy world in a small section of it. The story telling is interesting albeit a bit predictable. There is enough to do to warrant the price.
- Paul



System: PC/Switch/PS4(tested)
Publisher: Koei Tecmo
Developer: Gust Studios
Rating: 'T' - THIRTEEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Language, Suggestive Themes}



Graphics: 50%
Sounds: 70%
Replay/Extras: 75%
Gameplay: 80%
Family Friendly Factor: 50%



Bright Paw

SCORE: 81

Did you catch the sponsored videos I did of Bright Paw that were premiered on our YouTube channel? If you missed them please click [here](#). I want to be clear we were paid to do videos



of this game, not a review. I decided to do a review after being so impressed with this downloadable puzzle video game on the PC and Nintendo Switch. I played this game on both systems. I spent more time on the Nintendo Switch so listed it as the system tested on. I also enjoyed the experience on the Nintendo Switch much more.

based video game where we pick which cards we will use to move. One may have us wait, another move two spaces forward, and many more. The key to Bright Paw is finding the right way to get through a level picking the cards in the right order. Levels get more challenging as the game throws different things at us. For example there might be conveyor

belts that move the player in a certain direction. I loved the train level in Bright Paw.

Graphically Bright Paw looks really nice. There are hidden objects in Bright Paw that we can find. I loved looking around the level and finding these items that would glow white every so often. They narrator will talk about these items and what is going on in the game. The narrator had me laughing out loud multiple times while playing Bright Paw.

The coolest thing for me is getting paid to play a game I really enjoy playing. Bright Paw is one of those games. The more I played Bright Paw the more impressed



I became with it. The gameplay is a brilliant idea and way less non-violent than SRPG video games. The storyline revolves around solving a murder.
- Paul

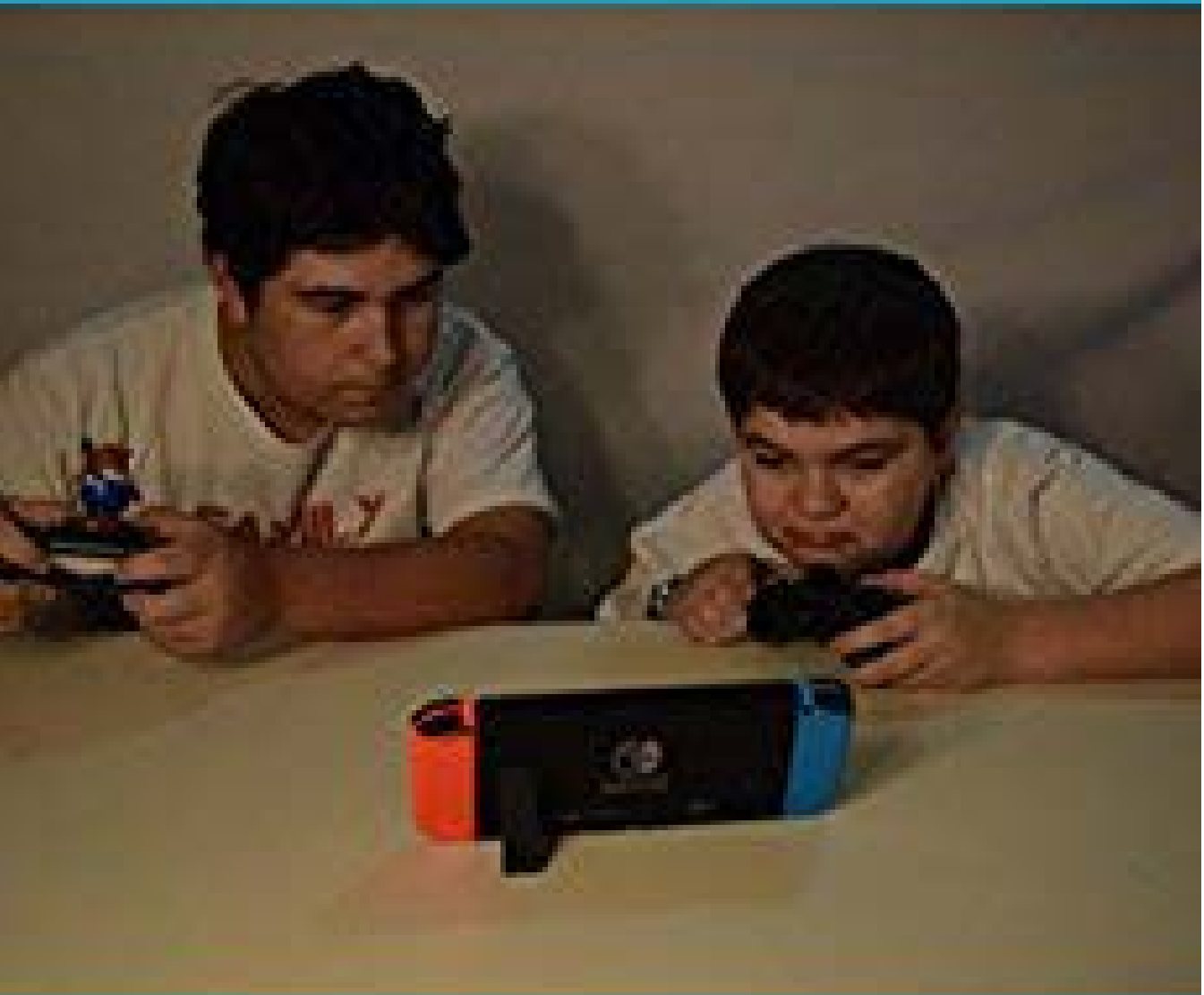
The issues families may have with Bright Paw are violence, dead bodies, bad language, alcohol, and more. We play a kitty kat in Bright Paw. This poor cat can be hurt in a variety of ways while playing Bright Paw. We can easily rewind to make a better choice.
Bright Paw is a turn

System: PC/Nintendo Switch(tested)
Publisher: Rogue Games
Developer: Radical Forge
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Alcohol Reference, Fantasy Violence, Mild Language}



Graphics: 75%
Sound: 75%
Replay: 90%
Gameplay: 90%
Family Friendly Factor: 75%

VIDEO GAME LIES



by Paul Bury
Version 3

BUY IT NOW RIGHT HERE



Big Farm Story

SCORE: 91

Did you enjoy the sponsored videos I did of Big Farm Story? If you missed them then

please click [here](#). Normally we do not review Early Access Games. I like Big Farm Story so much personally that I wanted Family Friendly Gaming Universe to be able to check it out. I was not paid for this review either.

We inherit the farm from our grandfather after he goes missing. Big Farm Story is part mystery and part farm simulator. I actually like Big Farm Story better than most of the Harvest Moon games because Big Farm Story does not have all the baggage and bad content most of the Harvest Moon games contain. Big Farm Story is all about helping



the farm and our neighbors. There are also some emotional moments in this downloadable only video game.

I really hope Big Farm Story grows into a physical copy release and on the consoles. This cute little farming video game has a great system



to it. We decide what we want to unlock when we level up. Is it time to start fishing? Maybe we need to smash some rocks to unlock additional fields. The growing is all time based and much faster than the Harvest Moon video games. Some things will take five minutes to grow. How cool is that?

The art style is nice and very family friendly. The music is catchy and fun to listen to. We collect resources, sell items, buy seeds and more. We can also improve the house and more in Big Farm Story. The more I played Big Farm Story the more content I found to do. I think Big Farm Story can be something amazingly special

that families will embrace for years to come. Good-game Studios is on the right path.
- Paul

System: Personal Computer
Publisher: Goodgame Studios
Developer: Goodgame Studios
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 85%
Sounds: 95%
Replay/Extras: 90%
Gameplay: 90%
Family Friendly Factor: 95%



Super Mario 3D All-Stars

SCORE: 88

I am very thankful I had the money to purchase Super Mario 3D All-Stars before its limited release window expire. Super Mario 3D All-Stars includes Super Mario 64 from the Nintendo 64, Super Mario Sunshine from the Gamecube, and Super Mario Galaxy from the Wii. It is strange that Super Mario Galaxy 2 was not included in this compilation. I had just finished live streams and videos of [Super Mario Sunshine](#) on the Gamecube. I have been working on live streams of [Super Mario Galaxy](#) thanks to compilation cartridge. I plan on doing Super Mario 64 live streams and videos at some point in the near

future. Maybe even before this issue is published online for free.

I really liked two of these games when they were released. Super Mario Sunshine is the only one that annoyed me and that had to do with the controls that were a pain to use. The camera can also be a problem in these games in certain parts and certain areas. Ultimately Super Mario 3D All-Stars is three ROMs ported over to a modern machine. Motion controls are needed to properly play Super Mario Galaxy.

Graphically these games have not held up as well as I expected. The music still stands on its own two feet



though. There is plenty of adventure to be found in this three games. I bought Super Mario 3D All-Stars because it is easier to live stream these games on the Nintendo Switch than the older consoles. I found enjoyment and frustration in Super Mario 3D All-Stars.

Families also get the music from Super Mario 3D All-Stars on the cartridge. A real CD disc would have been nice. I never open a game to listen to video game music personally. Super Mario 3D All-Stars brought back plenty of memories. Super Mario 3D All-Stars is a nostalgia package for families. - Paul



System: Nintendo Switch
Publisher: Nintendo
Developer: Nintendo
Rating: 'E' Everyone SIX and OLDER ONLY {Mild Cartoon Violence}



Graphics: 75%
Sound: 90%
Replay/Extras: 100%
Gameplay: 95%
Family Friendly Factor: 80%



The Outer Limits Season Seven

SCORE: 57



It always feels good to finish off a television show. The Outer Limits from the 90s really fizzled out at the end. In fact The Outer Limits Season Seven became way too predictable. From humans are a disease to robots taking over. The cloning episode had a clever ending to it. I will not spoil it for you in this review.

The issues families will have with The Outer Limits Season Seven are violence, blood, bad language, lack of attire, enticement to lust, anti-marriage, anti-male, pro evolution, anti-Christian, anti-white people, nudity and more. The Outer Limits Season Seven really attacks concepts like Manifest Destiny. The Outer Limits Season Seven is obviously part of the attempts to redefine society, culture, and history.



The Outer Limits Season Seven uses concepts like time travel to teach lessons. They are allowed to change the timeline without any repercussions. The Outer Limits Season Seven is very pro science in most regards. Science is the religion of a great many in The Outer Limits Season Seven. Attacks on God are used in this



season at sickening levels. Humans are shown in a bad light in The Outer Limits Season Seven in almost all regards. Aliens and robots both easily conquer us.

The last two episodes of The Outer Limits Season Seven recap previous episodes in the series. We get a variety of well known actors and actresses in The Outer Limits Season Seven. We would constantly comment on what else they had played in - usually in science fiction. There are so many things done in The Outer Limits Season Seven that I disagree with. We are getting close on making some of those things happen.

I am happy to be done with this show. It started interesting and became such a hater by the end of the series. Such a shame.
- Paul

System: DVD
Publisher: MGM
Developer: Alliance Films
Rating: '14' for FOURTEEN and OLDER ONLY



Graphics: 50%
Sound: 55%
Replay/Extras: 70%
Gameplay: 70%
Family Friendly Factor: 40%

Harry Potter and the Goblet of Fire

Harry Potter and the Goblet of Fire

SCORE: 60

Harry Potter and the Goblet of Fire finally drops the same old formula that we have seen in the previous movies. Harry Potter and the Goblet of Fire starts to get a bit more interesting, Harry Potter and the Goblet of Fire is a mystery movie where we are left to figure out who did it. Two other magic schools come together for a wizard test where one person from each school is picked.

Harry Potter is not picked initially however the magical gauntlet does throw his name out at the end. So they have four champions competing in three events instead of three. At the end of Harry Potter and the Goblet of Fire we find out who was

behind all of it. SPOILER ALERT! Dr Who is behind it and he serves the dark lord, who also gets revived

in Harry Potter and the Goblet of Fire. We finally find out how Harry Potter survived the attack when he was a baby.

The issues families can have with Harry Potter and the Goblet of Fire are magic, violence, blood, bad language, ghosts, and more. There are some improved special effects in Harry Potter and the Goblet of Fire and some humor. Harry Potter and the Goblet of Fire is much more serious than the previous films. We get a dance where the teenagers are told to behave. Some of the adults needed that advice more in my opinion.

Harry Potter and the Goblet of Fire expands this magical world in interest-



ing ways. We find out about other schools and some cool things they can do. The manshark thing is a great example. Harry Potter

continues to show himself as a hero in Harry Potter and the Goblet of Fire. He does heroic things that help others win in certain instances. It does earn him friendships and loyalty from others.

It took us 157 minutes to watch Harry Potter and the Goblet of Fire. This movie stops teasing the return of Voldemort and does it. The entire dynamic changes at that point. We realize Harry Potter and the Goblet of Fire has gone from awe and wonder to deadly serious. I am mildly curious to see where the franchise goes from here. As ya'll know we have the movies and will be watching them.
- Paul



System: DVD
Publisher: Warner Bros
Developer: Heyday Films, 1492 Pictures
Rating: 'PG' for Parental Guidance Suggested {Sequences of Fantasy Violence and Scary Images}



Graphics: 58%
Sound: 64%
Replay/Extras: 60%
Gameplay: 65%
Family Friendly Factor: 55%



Star Trek Voyager Season Five

SCORE: 47

I am starting to see the light at the end of the tunnel where this television show is concerned. Only two more seasons after Star Trek Voyager Season



depression, deal with apathy, and more. The morals in ethics in Star Trek Voyager Season Five are all over the place.

Five. I am sick of the venom and hatred this show teaches in too many episodes. Star Trek Voyager Season Five obsesses about Borg, holograms and artificial intelligence. Time travel comes up a bit too often this season for my tastes.

The issues families can have with Star Trek Voyager Season Five are violence, blood, lack of attire, enticement to lust, sex outside of marriage, anti-male, pro evolution, false gods, false goddesses, promotes Old Earth theory, and more. Star Trek Voyager Season Five is anti-trash dumping, pro environmentalism, pro guilt, dealing with

research at one point, and then denounce it after it helps you. Use aliens to get home, then attack the people who did it.

Star Trek Voyager Season Five disappointed me consistently. There is some humor here and there that lightens up all of the extreme radical far left preaching that happens in Star Trek Voyager Season Five. Not enough and too much



anger in this show. Women are constantly allowed to be hateful to men and that is considered okay. Men must be meek and defer to women all the time in Star Trek Voyager Season Five. This show teaches open rebellion to what God set in place for us. Star Trek Voyager Season Five wants us to cooperate and not compete.

Species 8472 and the Borg make multiple appearances in Star Trek Voyager Season Five. I thought we were way past the Borg territory? Star Trek Voyager Season Five does not keep with its own logic for very long. The poor leadership in Star Trek Voyager Season Five gets worse and

worse. Tom is punished for being an Eco-terrorist but the captain seriously sympathizes with him on his quest to save the alien ocean planet.
- Paul

System: DVD
Publisher: Paramount
Developer: CBS
Rating: 'NR' - Not Rated



Graphics: 50%
Sound: 60%
Replay: 50%
Gameplay: 35%
Family Friendly Factor: 40%



Fifa Soccer 2003

SCORE: 80



Did you catch the live stream my dad and I did of Fifa Soccer 2003? If you missed it please click [here](#) to see the video. We had some fun playing this soccer game. Fifa Soccer 2003 does have one really weird quirk. At times the game would pass to the opposing team versus where I told the game to pass via my controller. I was not the only one who noticed that rather strange problem.

There are a couple of modes in Fifa Soccer 2003. We can play friendly games, matches, seasons and more in Fifa Soccer 2003. There are



a fair amount of leagues and teams to pick from in Fifa Soccer 2003. I did find the Rest of the World section to be a bit toxic if you know what I mean.

Fifa Soccer 2003 looks good and it animates very smoothly. I like the sounds in Fifa Soccer 2003. I love the celebrations when we score too. We feel the excitement of finally scoring. My dad probably gave my goalie a concussion in the video we did of Fifa Soccer

2003. He knocked the ball off the goalie and then scored on the rebound. The poor goalie was so confused as to what to do.

Fifa Soccer 2003 really focuses on the European clubs. I guess they were really good in that time era. There

is total ball control in Fifa Soccer 2003 if you can master it. We choose the standard controls since they work better. I am not a fan of the total ball control. PES always controlled better than FIFA once it came out.

My dad paid three dollars before taxes to purchase Fifa Soccer 2003 on the Xbox One. It did not cost him much for this game. This is one of the reasons why Family Friendly Gaming keeps exhibiting older sports video games. We can get all kinds of enjoyment for a very low price.
- Peter

System: Gamecube/PC/Playstation/PS2/Xbox(tested)
Publisher: EA Sports
Developer: EA Canada
Rating: 'E' for Everyone SIX and OLDER ONLY



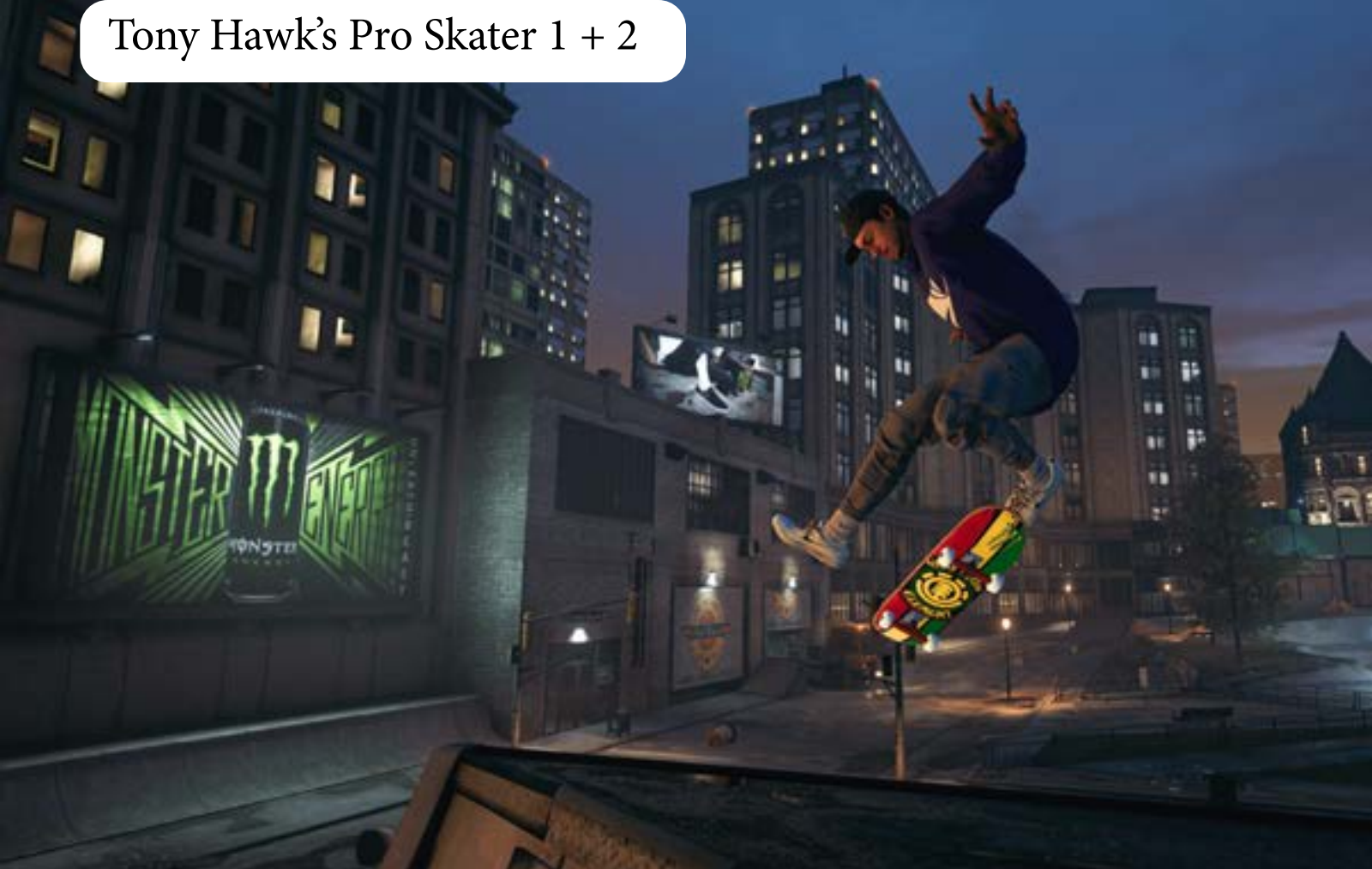
Graphics: 85%
Sound: 80%
Replay/Extras: 85%
Gameplay: 70%
Family Friendly Factor: 80%

SPORTS



Get stoked, because the first two games in the critically acclaimed Tony Hawk™ Pro Skater™ franchise – Tony Hawk’s™ Pro Skater™ and Tony Hawk’s™ Pro Skater™ 2 – are returning fully remastered and in one awesome package. Developed by the masters of the remasters – Vicarious Visions – the games that defined a generation are back and will blend original levels, classic pro skaters, old-school tricks, iconic songs from the original franchise, and more that fans remember from the ‘90s and 2000’s with added features, HD graphics, new tricks, and iconic controls to provide players with a super awesome gameplay experience.

System: PC/PS4/Xbox One
Publisher: Activision
Developer: Vicarious Visions
Rating: "T" - THIRTEEN and OLDER ONLY {Lyrics}
Release Date: Out Now



System: PC/PS4/Xbox One
 Publisher: Activision
 Developer: Vicarious Visions
 Rating: "T" - THIRTEEN and OLDER ONLY {Lyrics}
 Release Date: Out Now

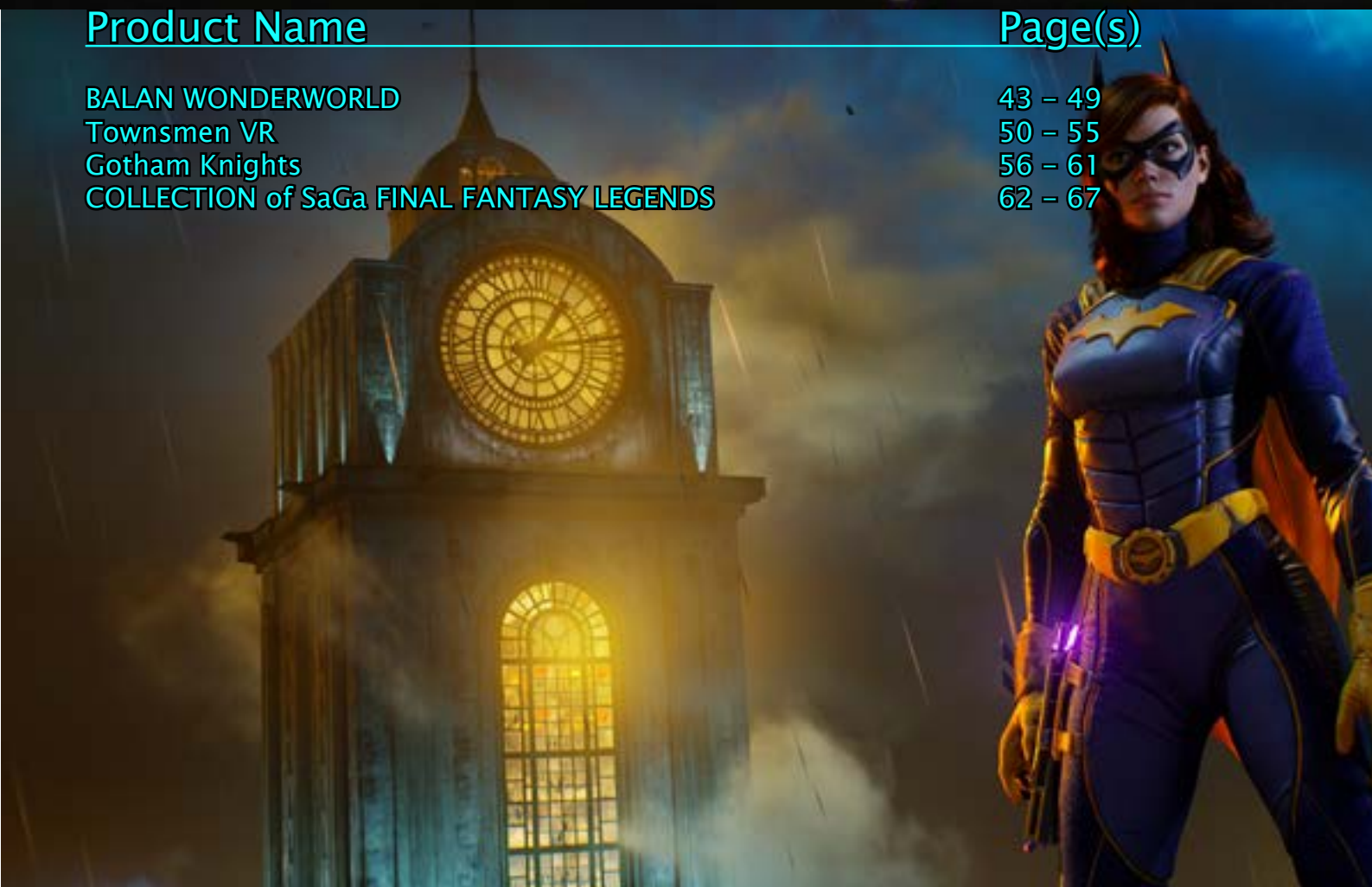


Product Name

Page(s)

- BALAN WONDERWORLD
- Townsmen VR
- Gotham Knights
- COLLECTION of SaGa FINAL FANTASY LEGENDS

- 43 - 49
- 50 - 55
- 56 - 61
- 62 - 67





System: PC/PS4/PS5/Nintendo Switch/XBONE/Xbox Series X
Publisher: Square Enix
Developer: BALAN COMPANY
Rating: 'RP' - Rating Pending
Release Date: March 26, 2021

As players explore the fantastical land of Wonderworld, they'll be guided by an enigmatic maestro named Balan, who will help players restore balance to the world by clearing Wonderworld of Negati, physical manifestations of worry and other negative emotions. To accomplish this, players will jump, climb, fly, smash, and more, as they explore a multitude of unique areas, collecting over 80 unique costumes to assist on the journey. Each costume bestows its own special power, from the Pumpkin Puncher outfit that lets players smash through enemies or obstacles blocking pathways to the Air Cat costume that allows players to walk in mid-air for a certain amount of time.

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System: PC/PS4/PS5/Nintendo Switch/XBONE/Xbox Series X
 Publisher: Square Enix
 Developer: BALAN COMPANY
 Rating: 'RP' - Rating Pending
 Release Date: March 26, 2021



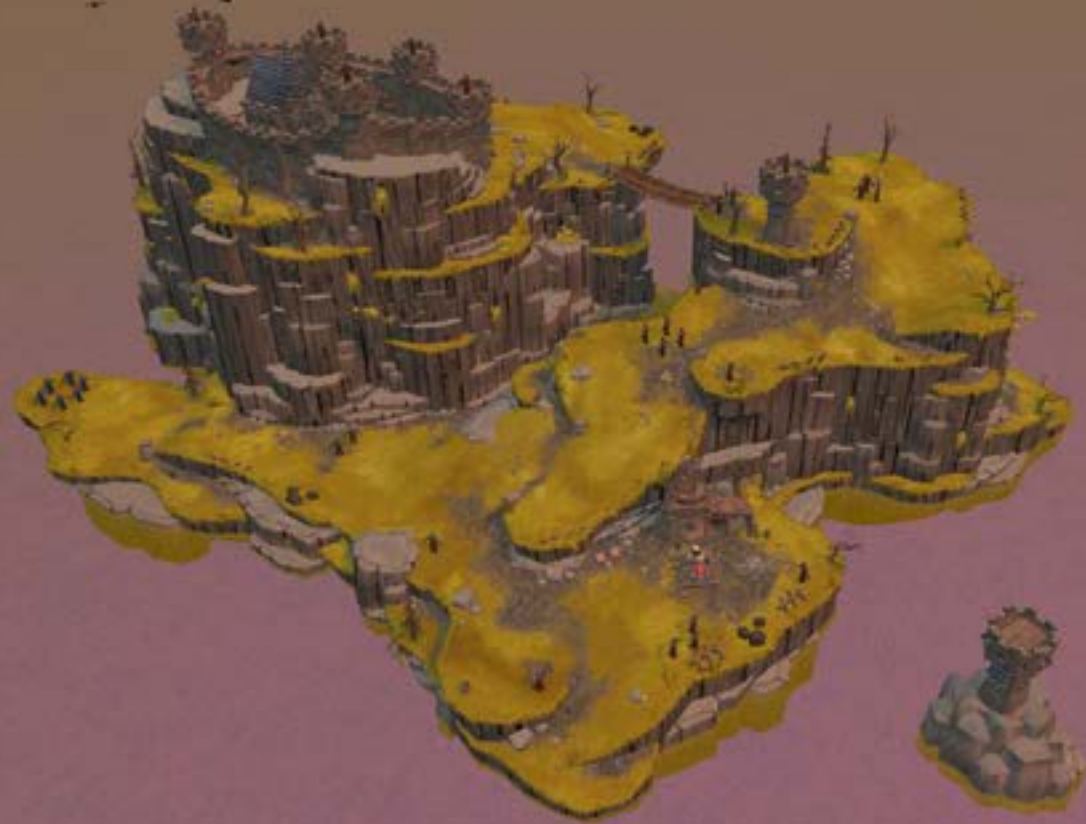
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System: PC/PS4/PS5/Nintendo Switch/XBONE/Xbox Series X
 Publisher: Square Enix
 Developer: BALAN COMPANY
 Rating: 'RP' - Rating Pending
 Release Date: March 26, 2021



System: PC VR
Publisher: HandyGames
Developer: HandyGames
Rating: RP - Rating Pending
Release Date: TBA



System: PC VR
 Publisher: HandyGames
 Developer: HandyGames
 Rating: "RP" - Rating Pending
 Release Date: TBA





System: PC VR
 Publisher: HandyGames
 Developer: HandyGames
 Rating: "RP" - Rating Pending
 Release Date: TBA



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: WB Games
Developer: WB Games Montreal
Rating: 'RP' - Rating Pending
Release Date: 2021



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: WB Games
Developer: WB Games Montreal
Rating: 'RP' - Rating Pending
Release Date: 2021

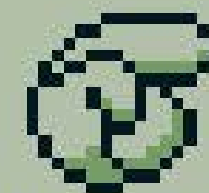


System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: WB Games
Developer: WB Games Montreal
Rating: 'RP' - Rating Pending
Release Date: 2021

Select

THE FINAL FANTASY LEGEND™

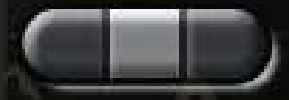
START



CONTINUE

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LICENSED BY NINTENDO



R Screen (La

System: Nintendo Switch
Publisher: Square Enix
Developer: Square Enix
Rating: E10+ - Everyone TEN
and OLDER ONLY (Fantasy
Violence, Use of Alcohol)
Release Date: December 15, 2020



System: Nintendo Switch
 Publisher: Square Enix
 Developer: Square Enix
 Rating: E10+ - Everyone TEN and OLDER ONLY (Fantasy Violence, Use of Alcohol)
 Release Date: December 15, 2020



NOW

CONTENTS

Product Name

Page(s)

Just Dance 2021

69 - 75

Fifa 21

76 - 81

Destiny 2

82 - 83

PLAYING

JUST DANCE 2021



Happy

Jazzy

Crazy

Funky

Sunny

Baby

PERFECT

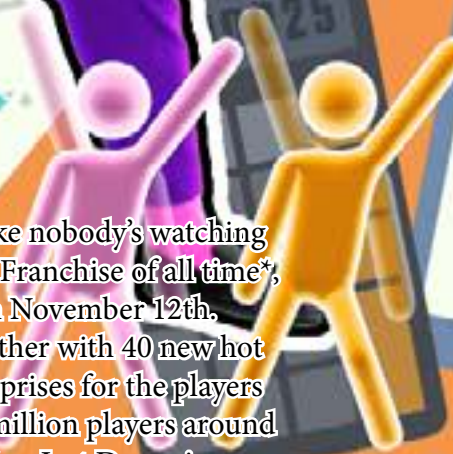
SUPER

GOOD

OK

SUPER

OK



System: PS4/PS5/Stadia/Switch/
XBONE/Xbox Series X/S
Publisher: Ubisoft
Developer: Ubisoft Paris
Rating: 'E' - Everyone SIX and
OLDER ONLY (Mild Lyrics)
Release Date: Out Now

Gather your friends and family, and Just Dance like nobody's watching with Just Dance 2021! The #1 Music Video Game Franchise of all time*, with over 70 million units sold, is back this fall on November 12th. The newest, freshest Just Dance bring people together with 40 new hot tracks, more stunning universes and exclusive surprises for the players to discover! Join a community of more than 135 million players around the world and get ready to set the dancefloor on fire. Just Dance is more than Just Dance, it's a way to connect, share and stay active all year long!

Happy
★★★★★
MEGASTAR

Jazzy
★★★★★
PERFECT

Crazy
★★★★★
SUPER

Funky
★★★★
OK

Sunny
★★★★★
GOOD

Baby
★★★★★
PERFECT



System: PS4/PS5/Stadia/Switch/
XBONE/Xbox Series X/S
Publisher: Ubisoft
Developer: Ubisoft Paris
Rating: 'E' - Everyone SIX and
OLDER ONLY (Mild Lyrics)
Release Date: Out Now

Happy

★★★
OK

Jazzy



★★★★★
PERFECT

Crazy

★★★★
SUPER

Funky

★★★
SUPER

Sunny

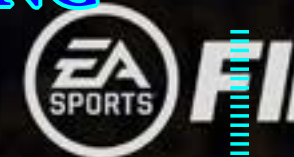
★★★
SUPER

Baby

★★★★★
PERFECT



System: PS4/PS5/Stadia/Switch/
XBONE/Xbox Series X/S
Publisher: Ubisoft
Developer: Ubisoft Paris
Rating: 'E' - Everyone SIX and
OLDER ONLY (Mild Lyrics)
Release Date: Out Now



System: PC/PS4/Xbox One/Switch/
Stadia
Publisher: Electronic Arts
Developer: EA Vancouver/EA
Romania
Rating: E for Everyone SIX and
OLDER ONLY
Release Date: Out Now



System: PC/PS4/Xbox One/Switch/
Stadia
Publisher: Electronic Arts
Developer: EA Vancouver/EA
Romania
Rating: E for Everyone SIX and
OLDER ONLY
Release Date: Out Now





System: PC/PS4/Xbox One/Switch/
 Stadia
 Publisher: Electronic Arts
 Developer: EA Vancouver/EA
 Romania
 Rating: E for Everyone SIX and
 OLDER ONLY
 Release Date: Out Now





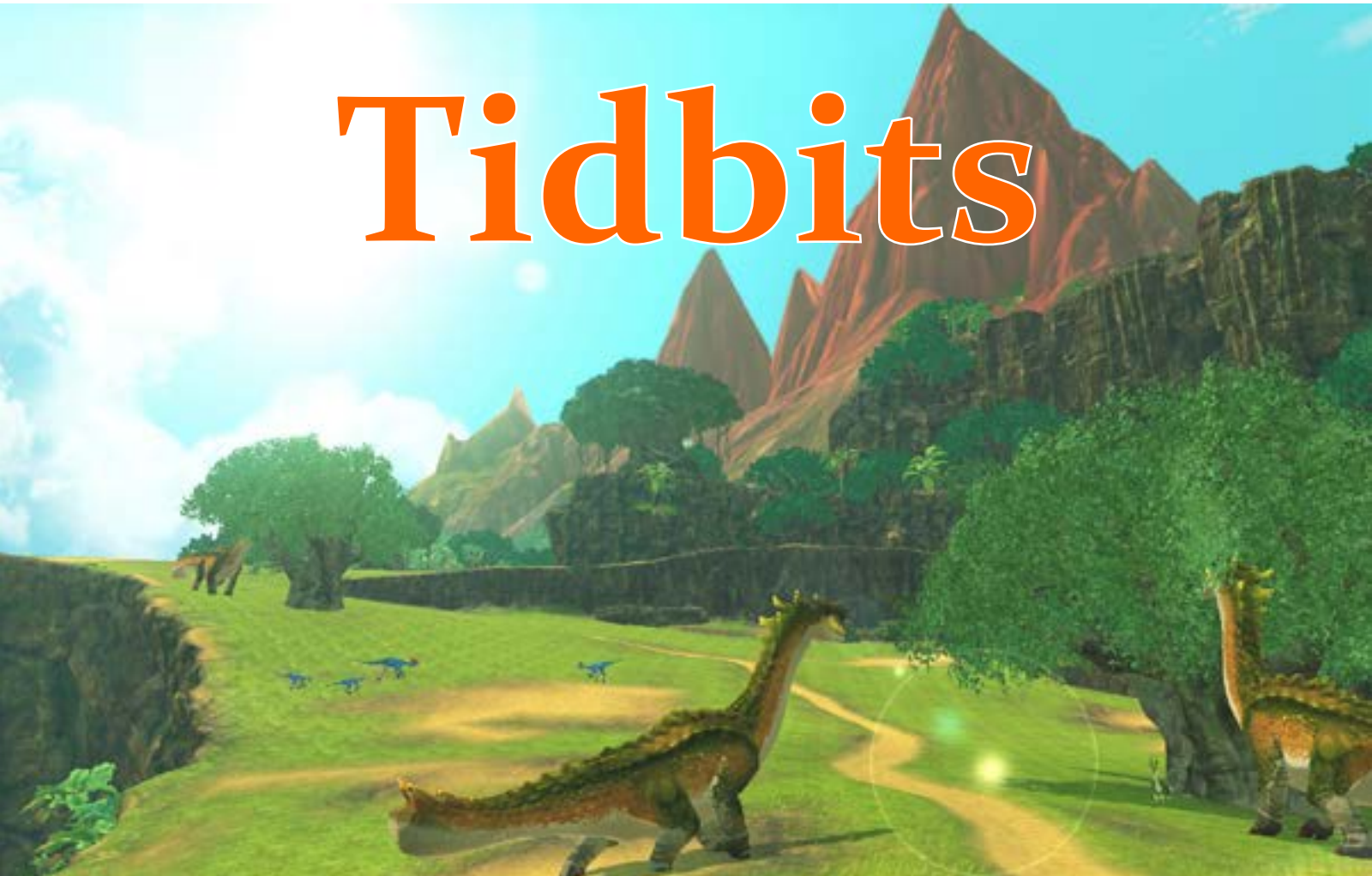
System: PC/PS4/Xbox One/PC VR/PS4 VR
Publisher: Enhance
Developer: Monstars, Resonair
Rating: E for Everyone SIX and OLDER ONLY
Release Date: Out Now





Last Minute

CONTENTS

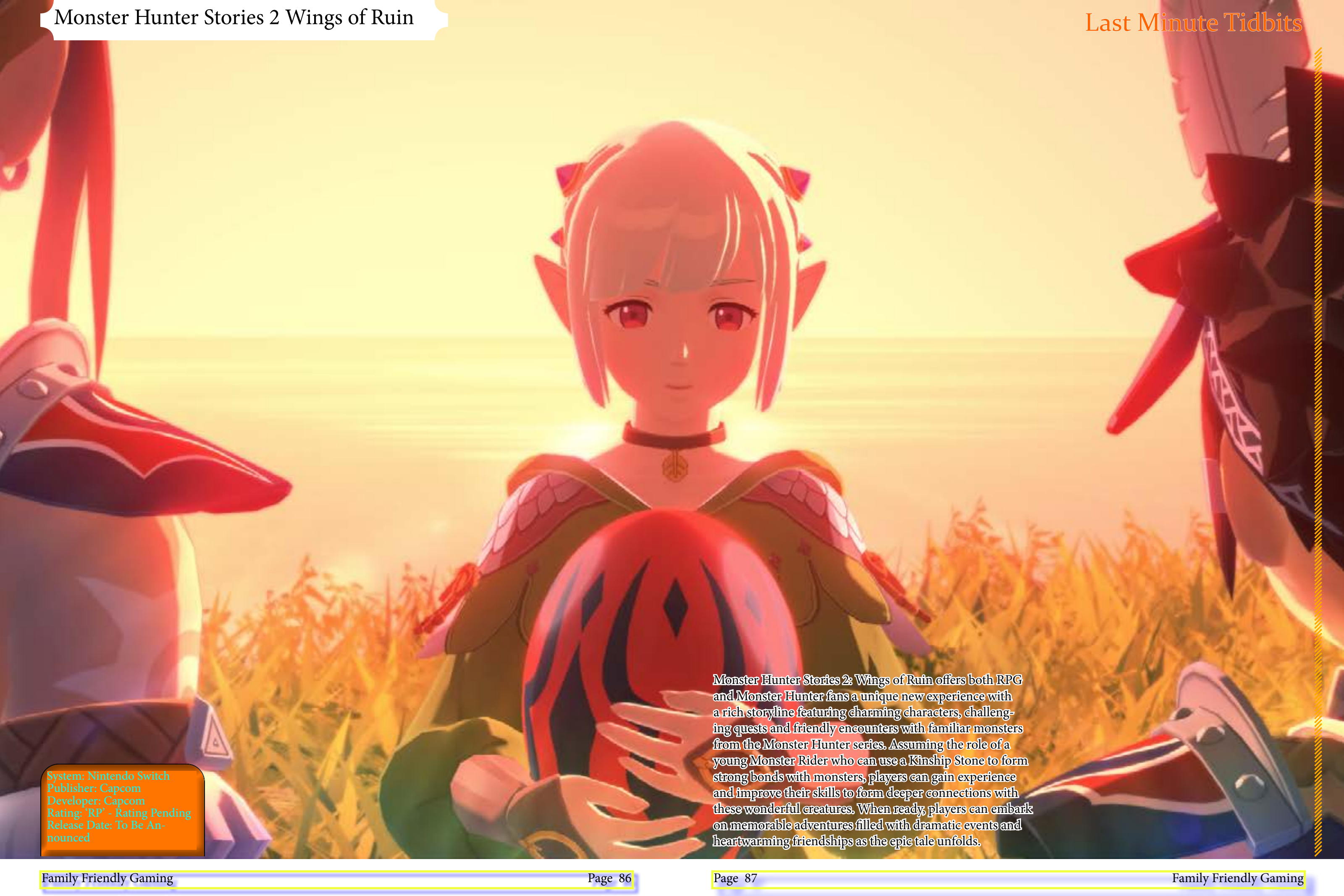


Tidbits



Product Name	Page(s)
Monster Hunter Stories 2 Wings of Ruin	85 - 91
Project Cars 3	92 - 95
MY HERO ONE'S JUSTICE 2	96 - 99
Age of Empires III Definitive Edition	100 - 103





Monster Hunter Stories 2: Wings of Ruin offers both RPG and Monster Hunter fans a unique new experience with a rich storyline featuring charming characters, challenging quests and friendly encounters with familiar monsters from the Monster Hunter series. Assuming the role of a young Monster Rider who can use a Kinship Stone to form strong bonds with monsters, players can gain experience and improve their skills to form deeper connections with these wonderful creatures. When ready, players can embark on memorable adventures filled with dramatic events and heartwarming friendships as the epic tale unfolds.

System: Nintendo Switch
 Publisher: Capcom
 Developer: Capcom
 Rating: 'RP' - Rating Pending
 Release Date: To Be Announced



System: Nintendo Switch
 Publisher: Capcom
 Developer: Capcom
 Rating: 'RP' - Rating Pending
 Release Date: To Be Announced



System: Nintendo Switch
 Publisher: Capcom
 Developer: Capcom
 Rating: 'RP' - Rating Pending
 Release Date: To Be An-
 nounced



PROJECT
CARS 3

System: PC/PS4/Xbox One
Publisher: Bandai Namco
Developer: Slightly Mad Studios
Rating: E - Everyone SIX and
OLDER ONLY (Alcohol Refer-
ence)
Release Date: Out Now



System: PC/PS4/Xbox One
 Publisher: Bandai Namco
 Developer: Slightly Mad Studios
 Rating: E - Everyone SIX and OLDER ONLY (Alcohol Reference)
 Release Date: Out Now



System: Nintendo Switch/PC/PS4/Xbox One
Publisher: Bandai Namco
Developer: Bandai Namco
Rating: T - THIRTEEN and OLDER ONLY (Blood, Language, Suggestive Themes, Use of Alcohol and Tobacco, Violence)
Release Date: Out Now



System: Nintendo Switch/PC/PS4/Xbox One
 Publisher: Bandai Namco
 Developer: Bandai Namco
 Rating: "T" - THIRTEEN and OLDER ONLY (Blood, Language, Suggestive Themes, Use of Alcohol and Tobacco, Violence)
 Release Date: Out Now



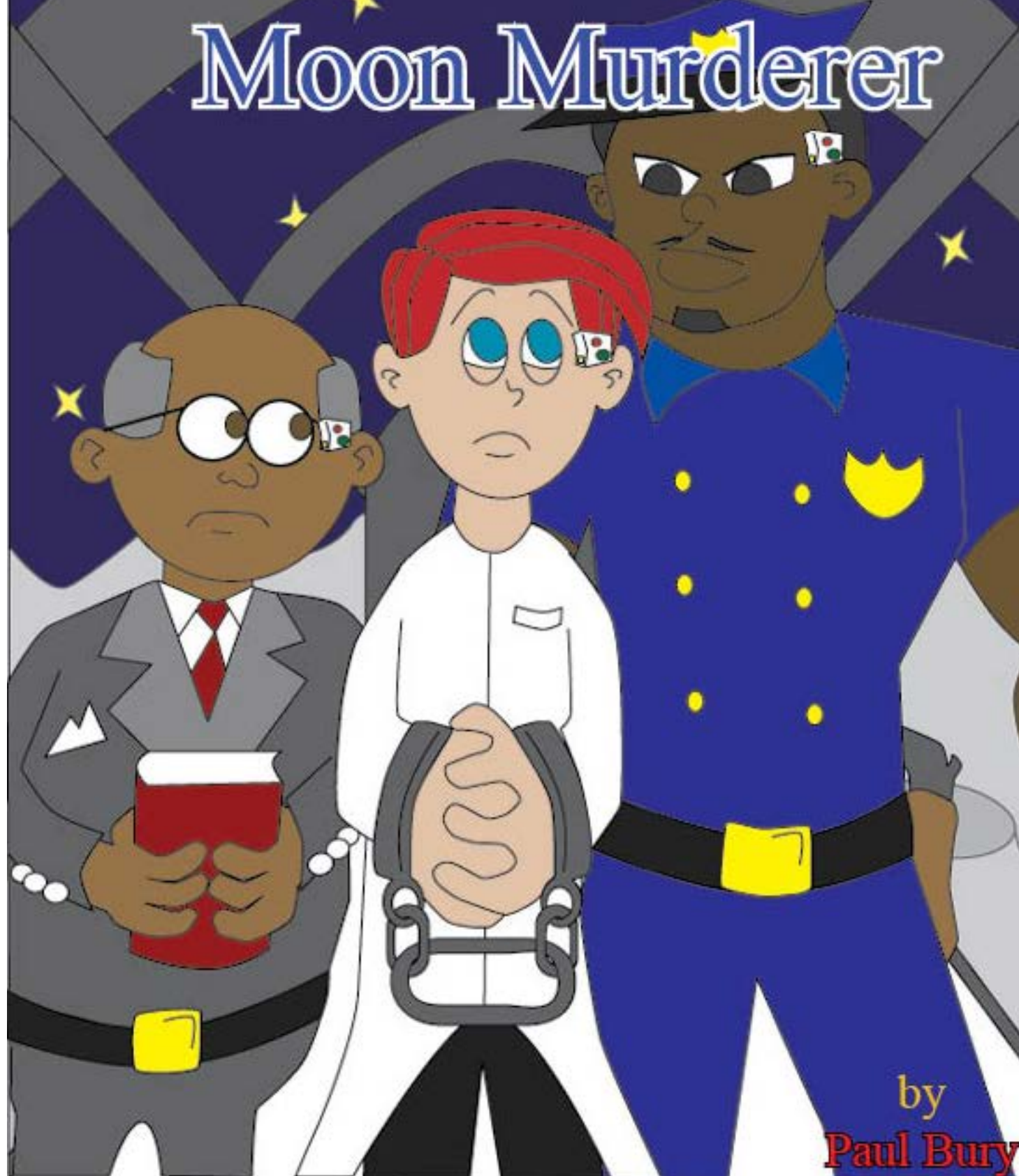


System: PC
Publisher: Xbox Game Studios
Developer: Tantalus Media
Rating: T - THIRTEEN and
OLDER ONLY (Mild Blood,
Violence)
Release Date: Out Now



System: PC
 Publisher: Xbox Game Studios
 Developer: Tantalus Media
 Rating: T - THIRTEEN and
 OLDER ONLY (Mild Blood,
 Violence)
 Release Date: Out Now

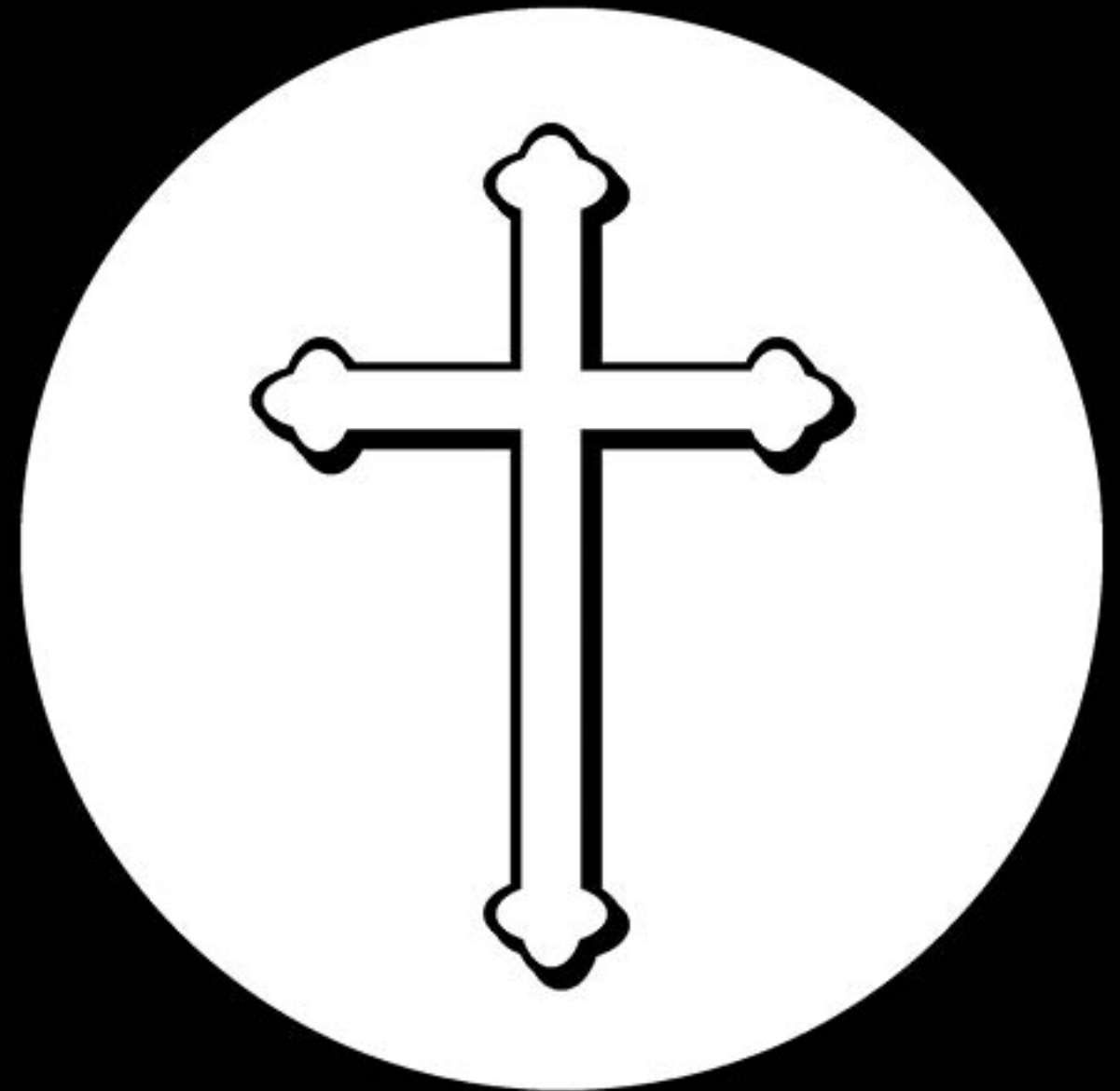
Future Glimpses Moon Murderer



by
Paul Bury

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FUTURE GLIMPSES
FREE AT LAST



BY
PAUL BURY

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING TM

**Devotional
January**

BY

PAUL BURY

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